

vtech[®]
Baby

Parent's Guide

First Steps[®] Baby Walker



VTech understands that a child's needs and abilities change as they grow and with that in mind we develop our toys to teach and entertain at just the right level...

vtech Baby

Toys that will stimulate their interest in different textures, sounds and colours

I am...

...responding to colours, sounds and textures

...understanding cause and effect

...learning to touch, reach, grasp, sit-up, crawl and toddle

Birth-36 months



Pre-School

Interactive toys to develop their imagination and encourage language development

I want...

...to get ready for school by starting to learn the alphabet and counting

...my learning to be as fun, easy and exciting as can be

...to show my creativity with drawing and music so my whole brain develops

3-6 years



Electronic Learning Computers

Cool, aspirational and inspiring computers for curriculum related learning

I need...

...challenging activities that can keep pace with my growing mind

...intelligent technology that adapts to my level of learning

...National Curriculum based content to support what I'm learning at school

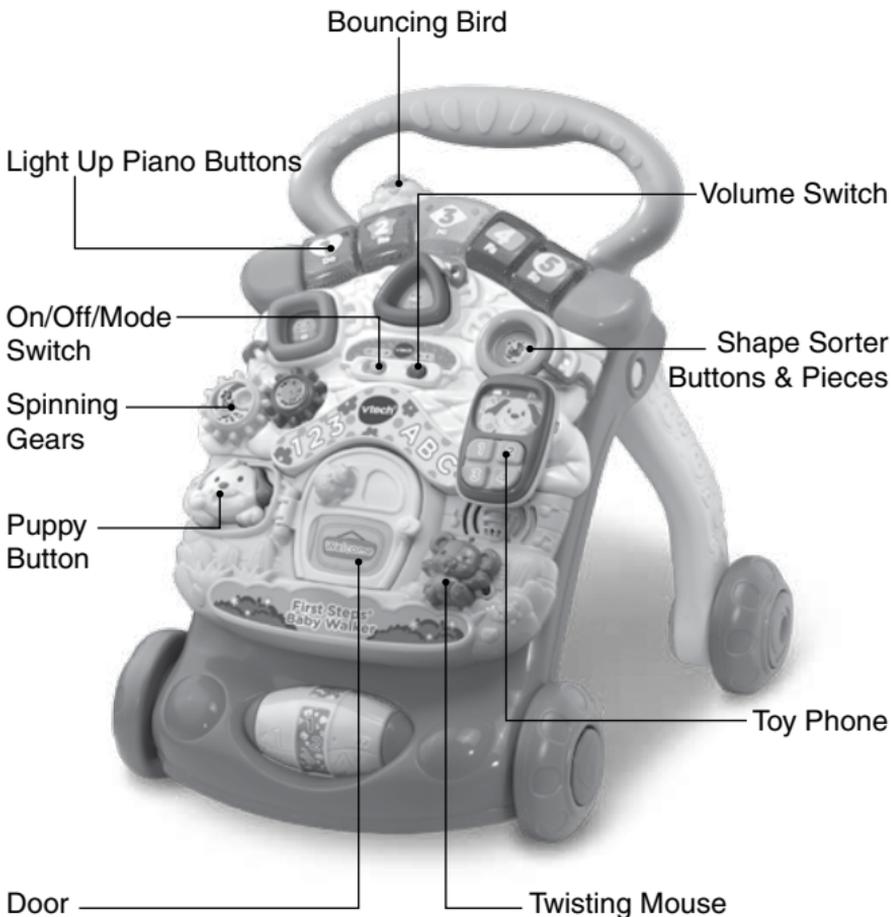
4-10 years



To learn more about this and other VTech® products, visit www.vtech.co.uk

INTRODUCTION

Thank you for purchasing the **First Steps® Baby Walker** by **VTech**. The removable activity panel is great for sitting play and features five light up piano keys, spinning gears, three colourful shape sorters, a toy phone and more. Attach the panel to the walker as little ones grow and watch them go!



INCLUDED IN THIS PACKAGE

- One **First Steps® Baby Walker** activity panel



- One bouncing bird



- One walker



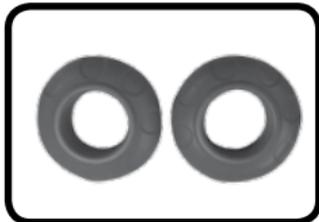
- One walker handle



- Two legs with wheels



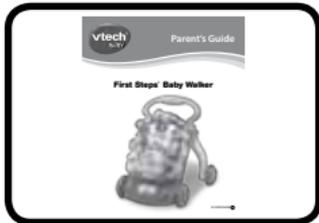
- Two front wheels



- One toy phone



- One parent's guide

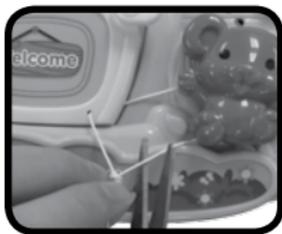


WARNING:

All packing materials such as tape, plastic sheets, packaging locks, removable tags, cable ties and packaging screws are not part of this toy and should be discarded for your child's safety.

NOTE: Please keep this parent's guide as it contains important information.

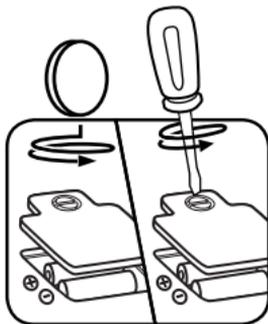
NOTE: Please cut and discard the cord that attaches the door to the mouse. The cord is not part of the toy and should be discarded for your child's safety.



GETTING STARTED

BATTERY INSTALLATION

1. Make sure the walker is turned **OFF**.
2. Locate the battery cover on the back of the activity panel. Use a coin or a screwdriver to loosen the screw.
3. Install 2 new AA (AM-3/LR6) batteries following the diagram inside the battery box. (The use of new alkaline batteries is recommended for maximum performance).
4. Replace the battery cover and tighten the screw to secure.



BATTERY NOTICE

- Use new alkaline batteries or fully charged NI-MH (Nickel Metal-hydride) rechargeable batteries for best performance.
- Use only batteries of the same or equivalent type as recommended.
- Do not mix different types of batteries: alkaline, standard (carbon-zinc) or rechargeable (Ni-Cd, Ni-MH), or new and used batteries.

- Do not use damaged batteries.
- Insert batteries with the correct polarity.
- Do not short-circuit the battery terminals.
- Remove exhausted batteries from the toy.
- Remove batteries during long periods of non-use.
- Do not dispose of batteries in fire.
- Do not charge non-rechargeable batteries.
- Remove rechargeable batteries from the toy before charging (if removable).
- Rechargeable batteries are only to be charged under adult supervision.

Disposal of batteries and product



The crossed-out wheellie bin symbols on products and batteries, or on their respective packaging, indicates they must not be disposed of in domestic waste as they contain substances that can be damaging to the environment and human health.



The chemical symbols Hg, Cd or Pb, where marked, indicate that the battery contains more than the specified value of mercury (Hg), cadmium (Cd) or lead (Pb) set out in Battery Directive (2006/66/EC).

The solid bar indicates that the product was placed on the market after 13th August, 2005.

Help protect the environment by disposing of your product or batteries responsibly.

For more information, please visit:

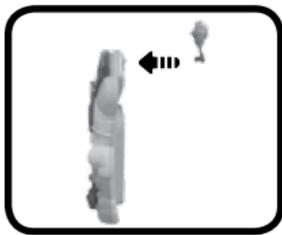
www.recycle-more.co.uk

www.recyclenow.com

With the **First Steps® Baby Walker**, safety comes first. To ensure your child's safety, adult assembly is required. Please ensure that the legs, handle and activity panel are securely locked into position to avoid injury.

ASSEMBLY INSTRUCTIONS

1. Insert the bouncing bird into the slot on the back of the activity panel. You will hear the bouncing bird click into place when inserted correctly.



2. Insert the two front wheels onto the bottom of the walker. You will hear the wheels click into place when inserted correctly.



3. Insert the walker legs into the slots on the back of the walker. Slide and hold the blue locks on either side of the walker while inserting the walker legs, making sure the wheels are facing out. You will hear the legs click into place when inserted correctly.

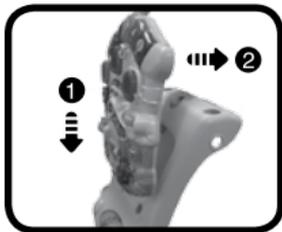


4. Stand the walker upright and insert the walker handle into the slots on the top of the walker. You will hear the walker handle click into place when inserted correctly.



Attaching/Removing the Activity Panel

1. To attach the activity panel to the walker, align the bottom of the activity panel to the bottom of the walker, then push the activity panel onto the walker until you hear it click into place. Please ensure the activity panel is attached securely to the walker.
2. To remove the activity panel, locate the lock on the top of the walker. Slide the lock up and remove the activity panel from the walker.



PRODUCT FEATURES

1. On/Off/Mode Switch

To turn the walker **ON**, slide the **On/Off/Mode Switch** to the **Learning Mode** (🎵) or **Music Mode** (🎶) position. You will hear a song and a welcoming phrase. To turn the walker **OFF**, slide the **On/Off/Mode Switch** to the **OFF** position.



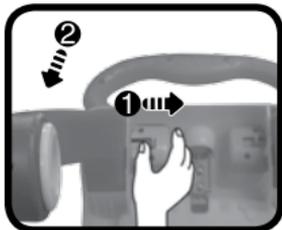
2. Volume Switch

To adjust the volume, slide the **Volume Switch** to the **Low Volume** (🔊) or **High Volume** (🔊🔊) position.



3. Walker Storage

To fold the legs in for storage, slide and hold the blue locks on the back of the walker and push down on the legs.



4. Automatic Shut Off

To preserve battery life, the **First Steps® Baby Walker** will automatically power down after approximately 60 seconds without input. The walker can be turned on again by pressing any button.

NOTE: If the walker shuts off whilst playing, we suggest changing the batteries.

ACTIVITIES

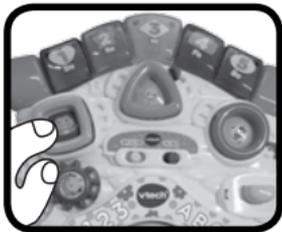
1. Light Up Piano Buttons

Press the **Light Up Piano Buttons** to hear about numbers and shapes in Learning Mode. In Music Mode you will hear piano notes and melodies. If a melody is playing and the **Light Up Piano Buttons** are pressed, you will hear the melody played one note at a time. The melody will resume playing once the **Light Up Piano Buttons** stop being pressed. The lights will flash with the sounds.



2. Shape Sorter Buttons & Pieces

Press the **Shape Sorter Buttons** or insert the **Shape Sorter Pieces** to hear the name of the shape, the animal associated with the shape and a simple question in Learning Mode. In Music Mode, you will hear short tunes, melodies, playful phrases and animal sounds. The lights will flash with the sounds.



3. Bouncing Bird

Twist or wiggle the **Bouncing Bird** to hear bird sounds, a fun phrase and a short tune in Learning Mode. In Music Mode, you will hear a song and a short tune with bird sounds. The lights will flash with the sounds.



4. Toy Phone

Remove the **Toy Phone** from the activity panel to hear a playful greeting, sounds or a song. Attach the **Toy Phone** to the activity panel to hear a playful phrase, sounds or a short tune in both modes. The lights will flash with the sounds.



5. Spinning Gears

Twist and turn the **Spinning Gears** to hear playful sounds, a fun phrase and a short tune in Learning Mode. In Music Mode, you will hear a variety of short tunes. The lights will flash with the sounds.



6. Puppy Button

Press the **Puppy Button** to hear a cute puppy sound and a fun phrase or song in Learning Mode. In Music Mode, you will hear a song and a short tune with the puppy barking along. The lights will flash with the sounds.



7. Door

Open or close the **Door** to hear about opposites through phrases and sound effects and hear a song in both modes. The light will flash with the sounds.



8. Mouse

Twist the **Mouse** to hear the colour and animal identified and fun sounds in Learning Mode. In Music Mode, you will hear fun sounds. The lights will flash with the sounds.



9. Motion Sensor

Move the activity panel or push the walker to activate the **Motion Sensor**. Shake or roll the walker to hear playful melodies, then keep rolling the wheels to hear more fun sounds and phrases. The lights will flash with the sounds.



SING-ALONG SONG LIST

SONG 1

Come on in and have some fun.
Everyone is welcome here.
We are your friends,
And we love when you're here!

SONG 2

My phone is ring-ring-ringing,
It's my friend who's calling.
I hope he wants to come and play with me.

SONG 3

I'm the puppy in this house,
Waiting for my best friend.
She flies a long long way,
To come to sing and play.
We'll have fun today,
As long as we're together.

MELODY LIST

1. Ring Around the Rosy
2. The Muffin Man
3. London Bridge Is Falling Down
4. Alphabet Song
5. Diddle Diddle Dumpling
6. Jack & Jill
7. Froggy Went A Courtin'
8. Glow Worm
9. Goosey, Goosey Gander
10. One Man Went to Mow a Meadow
11. Farmer in the Dell
12. Old MacDonald
13. This Old Man
14. One, Two, Buckle My Shoe
15. Three Blind Mice
16. Sing a Song of Sixpence
17. She'll Be Coming 'Round the Mountain
18. Yankee Doodle
19. A-Tisket, A-Tasket
20. Skip to My Lou

CARE & MAINTENANCE

1. Keep the walker clean by wiping it with a slightly damp cloth.
2. Keep the walker out of direct sunlight and away from any direct heat sources.
3. Remove the batteries when the walker is not in use for an extended period of time.
4. Do not drop the walker on a hard surface and do not expose the walker to excess moisture.

TROUBLESHOOTING

If for some reason the program/activity stops working, please follow these steps:

1. Turn the walker **OFF**.
2. Interrupt the power supply by removing the batteries.
3. Let the walker stand for a few minutes, then replace the batteries.
4. Turn the walker back **ON**. The walker will now be ready to play with again.
5. If the walker still does not work, install a brand new set of batteries.

If the problem persists, please call our Consumer Services Department on 0330 678 0149 (from UK) or +44 330 678 0149 (outside UK), and a service representative will be happy to help you.

IMPORTANT NOTE:

Creating and developing **VTech®** products is accompanied by a responsibility that we take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department on 0330 678 0149 (from UK) or +44 330 678 0149 (outside UK), with any problems and/or suggestions that you might have. A service representative will be happy to help you.



PRODUCT REGISTRATION

Visit www.vtech.co.uk/clubvtech/login
to register your VTech product

By joining the VTech Club you can also enter competitions, find out about news and events, seek expert advice for parents and let your kids play fun learning games and activities.



PRODUCT WARRANTY

Thank you for choosing this quality product from VTech. We hope it will bring many hours of entertainment, imaginative play and learning.

1. The product detailed above is covered by a one year warranty from the date of purchase, against any defects in materials or workmanship.
2. The product may be returned to the place of purchase. Alternatively the product can be returned to VTech Electronics Europe plc (see address below), with proof of purchase, without proof of purchase no replacement will be provided.
3. VTech Electronics Europe plc will examine the product and if it is found to be defective due to faulty materials or workmanship, will replace the product at their discretion.
4. If the product covered by this warranty is damaged due to misuse, modification or unauthorised repair, or because of faulty batteries, battery discharge or incorrect electrical connections, then this warranty becomes void.
5. This warranty is personal to the original purchaser and is not transferable.
6. Breakages to the LCD screen are not covered by the warranty.
7. Returns to VTech Electronics Europe plc should include a cheque or postal order for £1.50 towards the cost of return postage and packaging.
8. Products returned to VTech Electronics Europe plc, should be addressed as follows and packed carefully to avoid damage in transit (Please do not include batteries or adaptor). Please include details of the fault together with your name and address.
9. To keep an online record of your warranty, please register your product online at www.vtech.co.uk/warranty

Vtech Electronics EU PLC, c/o XPO Logistics, Warehouse 350, Cat & Fiddle Lane, West Hallam, DE7 6HE

THIS WARRANTY IS OFFERED AS AN EXTRA BENEFIT AND DOES NOT AFFECT CONSUMERS' STATUTORY RIGHTS.

This warranty is valid for the UK and Eire only. For products purchased outside the UK and Eire, please contact your local distributor or place of purchase.



**Visit our website for more
information about our products,
downloads, resources and more.**

www.vtech.co.uk

